TK-920

DINKIE PENGUIN

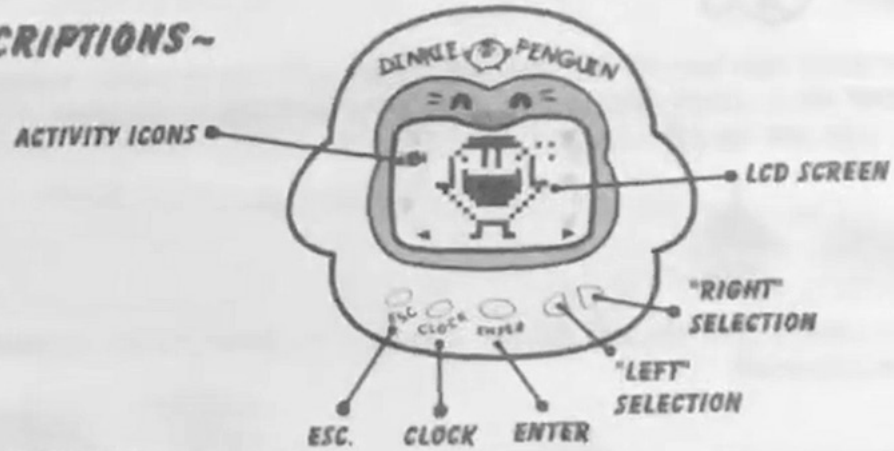
INSTRUCTIONS~

CONGRATULATIONS! YOU ARE THE NEW OWNER OF **DINKIE PENGUIN**~ THE LOVELY PENGUIN THAT NEEDS YOUR CARES AND ATTENTION TO GROW UP HEALTHILY. PLEASE READ THE FOLLOWING INSTRUCTIONS TO LEARN HOW TO HANDLE YOUR NEW PET.

BEFORE GAME START~

TO ACTIVATE **DINKIE PENGUIN**, REMOVE THE PLASTIC TAB AT THE SIDE OF THE UNIT.

KEY DESCRIPTIONS~



SETTING THE CLOCK~

1) AFTER THE PLASTIC TAB IS REMOVED, THE UNIT WILL ENTER **CLOCK MODE**.
2) PRESS **ENTER** TO ENTER **CLOCK SET MODE**, THE **HOUR** WILL BEGIN FLASHING.
3) SET THE CURRENT **HOUR**, PRESS THE **LEFT** KEY TO INCREASE THE **HOUR**.
4) PRESS THE **RIGHT** KEY TO SET THE CURRENT **MINUTES**, PRESS THE **LEFT** KEY TO INCREASE THE **MINUTES**.
5) PRESS **ENTER** TO CONFIRM CLOCK SETTINGS.
6) PRESS **CLOCK** TO ENTER GAME MODE.

LCD SCREEN~

THE LCD SCREEN IS THE LIVING PLACE OF **DINKIE PENGUIN**.
PRESS THE **LEFT/RIGHT** KEYS TO LIGHT UP THE ICONS AROUND THE OUTSIDES OF THE SCREEN. THESE ICONS REPRESENT ALL THE DIFFERENT ACTIVITIES THAT ALLOW YOU TO INTERACT WITH IT.

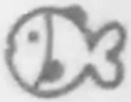
HOW TO PLAY –

DINKIE PENGUIN NEEDS YOUR SPECIAL CARES TO GROW UP HEALTHILY AND YOU HAVE TO FIGURE OUT WHAT IT NEEDS AT DIFFERENT TIME.
USE THE **LEFT/RIGHT** KEYS TO MOVE TO THE ACTIVITY YOU WANT, AND PRESS **ENTER**.

DRINK

SELECT THIS ICON TO GIVE A DRINK TO **DINKIE PENGUIN**.

FEED



WHEN YOU SELECT THIS ICON, YOU WILL BE GIVEN A CHOICE OF FOODS FOR **DINKIE PENGUIN**. PRESS THE **LEFT/RIGHT** KEY TO CHOOSE BETWEEN FISH, PIZZA, APPLE, WATERMELON, ICE-CREAM OR NOODLE.
YOU WILL FIND THAT THE KIND OF FOOD YOUR PET TAKEN WILL DIRECTLY AFFECT ITS OWN LIFE FORM.

LIGHT

SELECT THIS ICON TO TURN THE LIGHT **ON/OFF**. REMEMBER TO SWITCH OFF THE LIGHT WHEN **DINKIE PENGUIN** GOES TO BED.

DISCIPLINE

SELECT THIS ACTIVITY TO **DISCIPLINE DINKIE PENGUIN** WHEN IT GETS ANGRY.

PLAY

TO KEEP YOUR PET HAPPY, YOU SHOULD PLAY WITH IT OFTEN. WHEN YOU SELECT THIS ACTIVITY, YOU AND **DINKIE PENGUIN** WILL PLAY A FINGER-GUESSING GAME TOGETHER. CHOOSE YOUR SELECTION BY PRESSING THE **LEFT/RIGHT** KEY AND SEE WHICH SIDE WINS!

STUDY

TO KEEP **DINKIE PENGUIN** DISCIPLINED AND BEHAVE PROPERLY, YOU SHOULD SELECT THIS ACTIVITY AND LET IT STUDY SOMETIMES.

SHOWER

SOMETIMES **DINKIE PENGUIN** WILL GET DIRTY (THE BODY TURNS DARK), AND YOU MUST GIVE IT A SHOWER. SELECT THIS ICON TO GIVE IT A THOROUGH, ALL-OVER CLEANING. IF NOT, **DINKIE PENGUIN** WILL BE UNHAPPY AND GET SICK EASILY.

AIR CONDITIONING

THE OPTIMUM TEMPERATURE TO **DINKIE PENGUIN** IS 15 DEGREE. TOO COLD OR TOO HOT WILL MAKE IT UNCOMFORTABLE AND GET SICK EASILY. WHEN YOUR PET FEELS COLD, IT WILL SHIVERS. AND WHEN IT FEELS HOT, YOU WILL SEE ITS ANGRY FACE. TRY TO KEEP THE OPTIMUM TEMPERATURE BY TURNING **ON/OFF** THE AIR-CONDITIONER AND LET IT HAVE A NICE ENVIRONMENT.

MEDICINE

DINKIE PENGUIN WILL GET SICK SOMETIMES. SELECT THIS ACTIVITY TO GIVE IT A MEDICAL INJECTION IF IT IS NOT SICK, IT WILL REFUSE TO TAKE THIS.

REPORT

CHOOSE THIS ICON TO CHECK ON YOUR PET'S PROGRESS. USE THE **LEFT/RIGHT** KEYS TO DISPLAY SCREENS SHOWING **DINKIE PENGUIN**'S CURRENT AGE, WEIGHT, HUNGER, THIRST, TEMPERATURE, HAPPINESS AND DISCIPLINE. YOU CAN DETERMINE WHAT **DINKIE PENGUIN** NEEDS FROM THESE STATISTICS AND TAKE CARE OF IT RIGHT THE WAY.

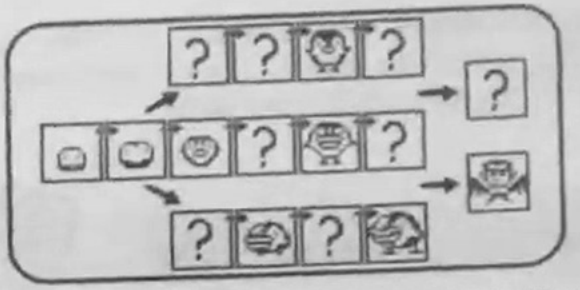
ALERT –

WHEN **DINKIE PENGUIN** NEEDS SOMETHING, IT WILL ALARMS YOU BY BEEP SOUNDS. YOU SHOULD THEN CHECK WHAT IT WANTS.

GAME OVER –

THE GAME IS OVER WHEN **DINKIE PENGUIN** DIES. IT CAN DIE FROM OLD AGE, OR BAD HEALTH IF YOU DO NOT TAKE GOOD CARE OF IT.

DINKIE PENGUIN'S LIFE CYCLE



SOUND –

TO SWITCH **ON/OFF** THE SOUND IN GAME MODE. PRESS AND HOLD THE **LEFT** AND **RIGHT** KEYS AT THE SAME TIME FOR 3 SECONDS.

RESTARTING THE GAME –

IF THE GAME IS OVER, OR IF YOU WANT TO RESTART THE GAME, PRESS THE **RESET** KEY AT THE BACK OF UNIT.

INSERTING THE BATTERIES –

TO INSERT THE BATTERIES, UNSCREW AND REMOVE THE BATTERY COMPARTMENT COVER AT THE BACK OF UNIT. INSERT TWO **AG13** BUTTON CELL BATTERIES (BATTERIES INCLUDED), MAKING SURE TO ALIGN "+" AND "-" AS SHOWN.

CAUTION –

-DO NOT MIX NEW AND OLD BATTERIES.
-DO NOT MIX ALKALINE, STANDARD OR RECHARGABLE BATTERIES.
-BATTERY INSTALLATION SHOULD BE DONE BY ADULT. NOT SUITABLE FOR CHILDREN UNDER 36 MONTHS, MAY CONTAIN SMALL PARTS.
-ONLY BATTERIES OF THE SAME TYPE AS RECOMMENDED ARE TO BE USED.
-MAKE SURE THE BATTERIES ARE INSERTED WITH THE CORRECT POLARITY.
-EXHAUSTED BATTERIES SHOULD BE REMOVED FROM UNIT.